

# Basic Graph Algorithms

## Lecture 06

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- 1 Introduction
  - Representation
  - Graph Traversal

- 2 BFS

- 3 DFS
  - Application: Topological Sort
  - Application: Strongly Connected Components

# Outline

## 1 Introduction

- Representation
- Graph Traversal

## 2 BFS

## 3 DFS

- Application: Topological Sort
- Application: Strongly Connected Components

## Graph

A Graph  $G = (V, E)$  consists of a set  $V$  of vertices(nodes) and a set  $E$  of edges(arcs).  
 $(u, v) \in E$ , where  $u, v \in V$ , denotes an edge between vertex  $u$  and vertex  $v$ .  $|V| = n, |E| = m$

### Types: Based on number of edges

- Dense
- Sparse

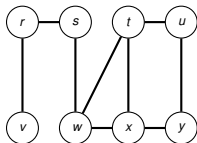
### Motivation

- Connection Problems
- Transportation Problems
- Scheduling Problems
- Network Analysis (Visualisation)

# Definitions

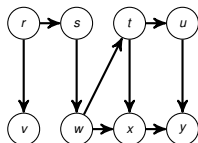
## Undirected graph

A graph with undirected edges  
 $[(u, v) = (v, u)]$ .



## Directed graph (Digraph)

A graph with directed edges  $[(u, v) \neq (v, u)]$ .



# Definitions

## Adjacent vertices

Vertices  $u$  and  $v$  are *adjacent vertices* iff  $(u, v)$  is an edge in the graph.

## Incident edge

The edge  $(u, v)$  is *incident* on vertices  $u$  and  $v$ .

## Degree

Let  $G$  be an undirected graph.

The *degree*  $d_u$  of a vertex  $u$  is the number of edges incident on  $u$ .

## In-degree/ Out-degree

Let  $G$  be a directed graph.

The *in-degree*  $d_u^{in}$  of a vertex  $u$  is the number of edges incident to  $u$  (incoming edges).

The *out-degree*  $d_u^{out}$  of a vertex  $u$  is the number of edges incident from  $u$  (outgoing edges).

# Definitions

## Path

A *path*  $P$  from vertex  $v_1$  to vertex  $v_k$  is a sequence of vertices  $P = \langle v_1, v_2, \dots, v_k \rangle$  such that  $(v_i, v_{i+1}) \in E \forall i = [1..k]$ .  $P$  is said to be *simple* iff the vertices are unique.

## Cycle

A cycle is a path such that  $v_1 = v_k$ . A cycle is said to be simple if vertices (except first and last) are unique.

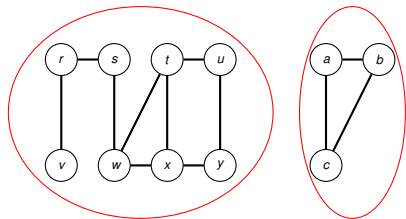
## DAG

A Directed Acyclic Graph(DAG) is a directed graph without cycles.

# Definitions

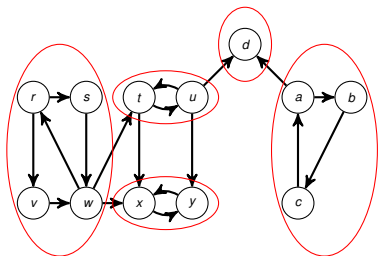
## Connected components

A *connected component* of an undirected graph is a **maximal** subset of the vertices such that for every pair  $u$  and  $v$  of vertices in this subset, there is a path from  $u$  to  $v$ .



## Strongly Connected components

A *strongly connected component* of a directed graph is a **maximal** subset of the vertices such that for every pair  $u$  and  $v$  of vertices in this subset, there is a path from  $u$  to  $v$ .





# Adjacency Matrix

$n \times n$  matrix  $A$  such that

$$A(i, j) = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

*Space Complexity:*

*Check  $(u, v) \in E$ :*

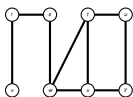
*Traverse neighbours of a vertex  $u$ :*

*Check if  $G$  has isolated vertex:*

*Check if  $G$  is complete :*

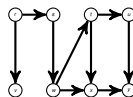
*Check if  $G$  has a loop :*

## Example 1: Undirected Graph



	r	s	t	u	v	w	x	y
r	0	1	0	0	1	0	0	0
s	1	0	0	0	0	1	0	0
t	0	0	0	1	0	1	1	0
u	0	0	1	0	0	0	0	1
v	1	0	0	0	0	0	0	0
w	0	1	1	0	0	0	1	0
x	0	0	1	0	0	1	0	1
y	0	0	0	1	0	0	1	0

## Example 2: Directed Graph



	r	s	t	u	v	w	x	y
r	0	1	0	0	1	0	0	0
s	0	0	0	0	0	1	0	0
t	0	0	0	1	0	0	1	0
u	0	0	0	0	0	0	0	1
v	0	0	0	0	0	0	0	0
w	0	0	1	0	0	0	1	0
x	0	0	0	0	0	0	0	1
y	0	0	0	0	0	0	0	0

# Adjacency Matrix

$n \times n$  matrix  $A$  such that

$$A(i, j) = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$

Space Complexity:  $O(n^2)$

Check  $(u, v) \in E$ :  $O(1)$

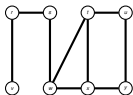
Traverse neighbours of a vertex  $u$ :  $O(n)$

Check if  $G$  has isolated vertex:  $O(n^2)$

Check if  $G$  is complete:  $O(n^2)$

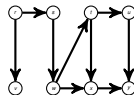
Check if  $G$  has a loop:  $O(n)$

## Example 1: Undirected Graph



	r	s	t	u	v	w	x	y
r	0	1	0	0	1	0	0	0
s	1	0	0	0	0	1	0	0
t	0	0	0	1	0	1	1	0
u	0	0	1	0	0	0	0	1
v	1	0	0	0	0	0	0	0
w	0	1	1	0	0	0	1	0
x	0	0	1	0	0	1	0	1
y	0	0	0	1	0	0	1	0

## Example 2: Directed Graph



	r	s	t	u	v	w	x	y
r	0	1	0	0	1	0	0	0
s	0	0	0	0	0	1	0	0
t	0	0	0	1	0	0	1	0
u	0	0	0	0	0	0	0	1
v	0	0	0	0	0	0	0	0
w	0	0	1	0	0	0	1	0
x	0	0	0	0	0	0	0	1
y	0	0	0	0	0	0	0	0

# Adjacency List

Array  $Adj$  of length  $n$  such that  $Adj(u)$  is list of vertices adjacent to  $u$ .

*Space Complexity:*

*Check  $(u, v) \in E$ :*

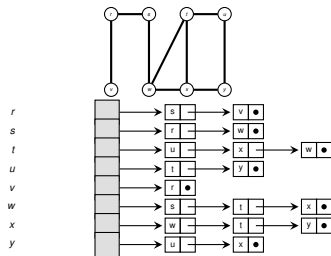
*Traverse neighbours of a vertex  $u$ :*

*Check if  $G$  has isolated vertex:*

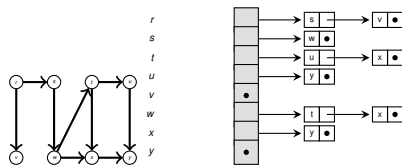
*Check if  $G$  is complete :*

*Check if  $G$  has a loop :*

## Example 1: Undirected Graph



## Example 2: Directed Graph



# Adjacency List

Array  $Adj$  of length  $n$  such that  $Adj(u)$  is list of vertices adjacent to  $u$ .

Space Complexity:  $O(n + m)$

Check  $(u, v) \in E$ :  $O(\text{degree}_u)$

Traverse neighbours of a vertex  $u$ :

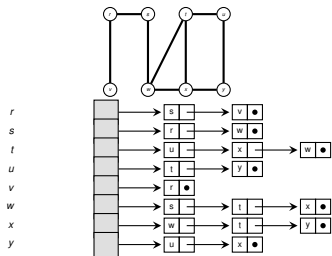
$O(\text{degree}_u)$

Check if  $G$  has isolated vertex:  $O(n)$

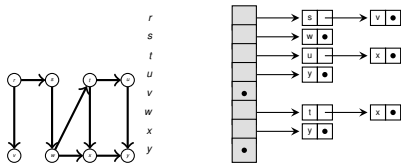
Check if  $G$  is complete:  $O(n + m)$

Check if  $G$  has a loop:  $O(n + m)$  [What if the list is sorted?]

## Example 1: Undirected Graph



## Example 2: Directed Graph



# Graph Traversal

## Problem

Visiting every node of the graph, keeping 'redundancy' minimum.

## Methods

- Breadth First Search (BFS)
- Depth First Search (DFS)

## Color Code

- White: Unvisited
- Gray: Visited at least once (discovered)
- Black: Dead (finished)

# Outline

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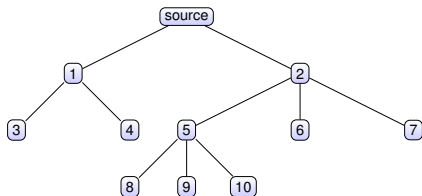
- 2 **BFS**

- 3 DFS
  - Application: Topological Sort
  - Application: Strongly Connected Components

# Breadth First Search(BFS)

## Visiting Order

Levels: Immediate neighbours, those at 2-hops distance, those at 3-hops distance and so on.



## Data Structure used

Queue(FIFO)

# Algorithm

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## Algorithm 1 BFS Algo

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```

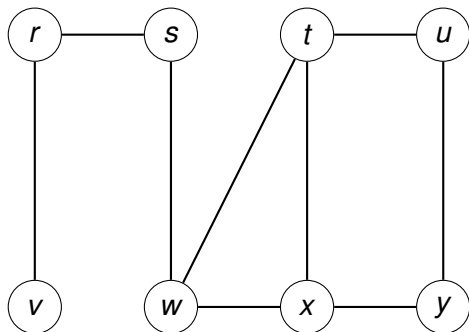
procedure BFS( $G, s$ )  ***  $G = (V, E)$  and  $s \in V$  ***
  Initialize all nodes as White(unvisited)
  Initialize  $s$  as Gray(visited)
  Add  $s$  to Queue
  while  $Queue$  is not empty do
    Let  $u$  be the head of Queue
    for each  $v$  adjacent to  $u$  do
      if  $v$  is unvisited(White) then
        Mark  $v$  as Gray(visited)
        Add  $v$  to Queue
      end if
    end for
    Remove  $u$ (head) from Queue
    Mark  $u$  as Black(dead)
  end while
end procedure

```

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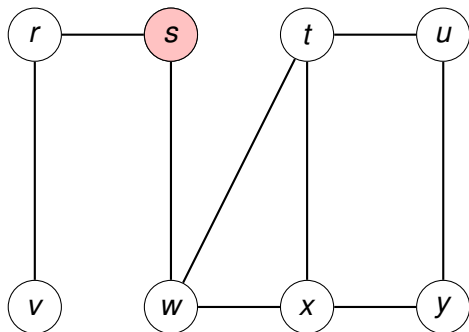
# Example



Queue

S

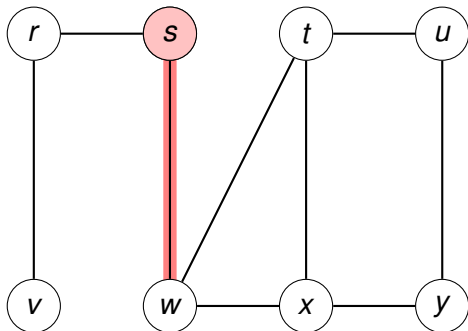
# Example



Queue

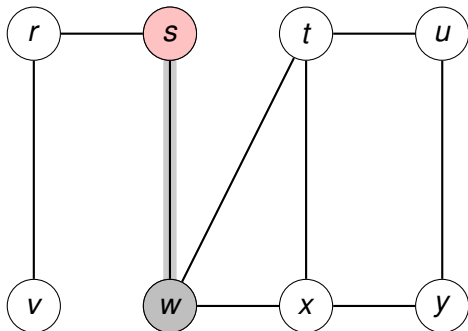
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# Example



Queue

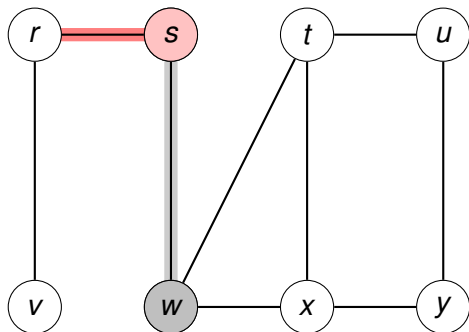
# Example



Queue



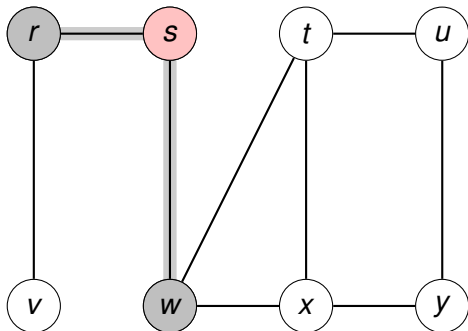
# Example



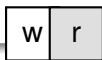
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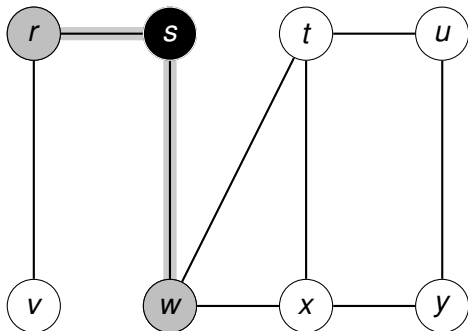
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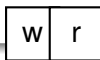
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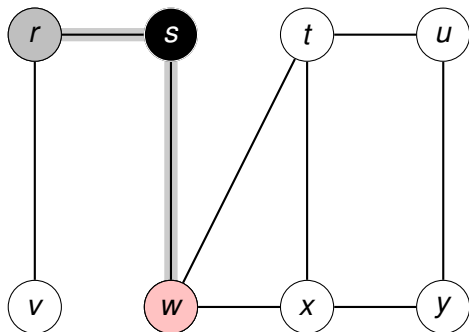
# Example



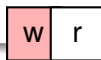
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# Example

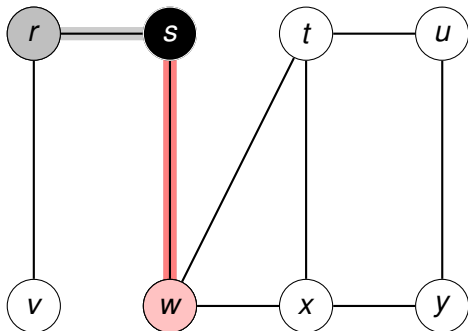


Queue





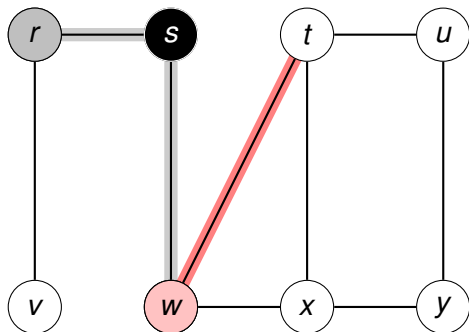
# Example



Queue

r

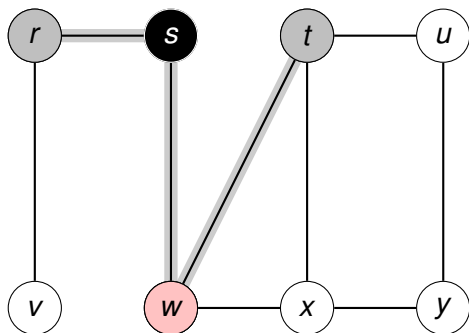
# Example



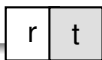
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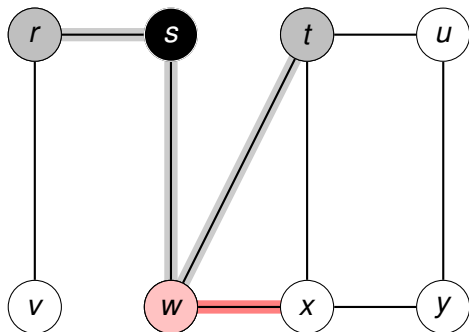
# Example



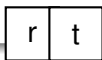
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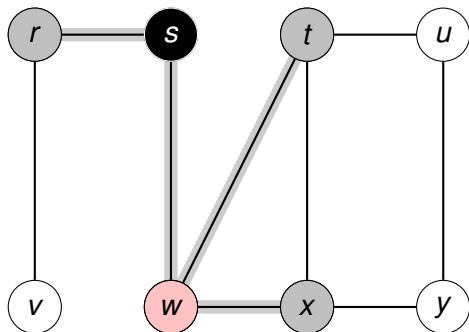
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Queue



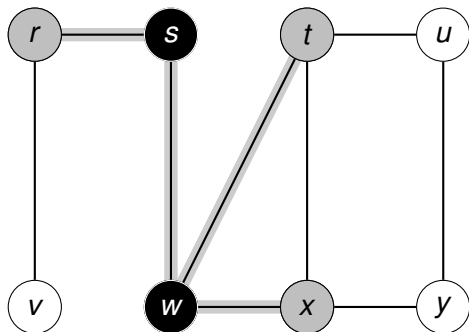
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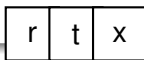
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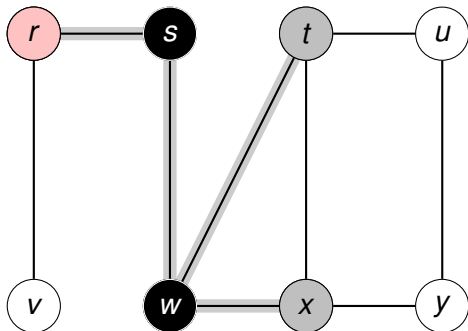
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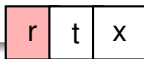
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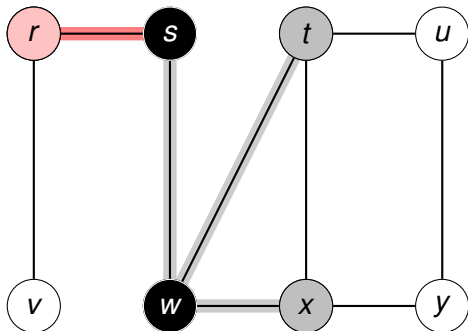
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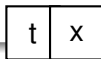
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# Example

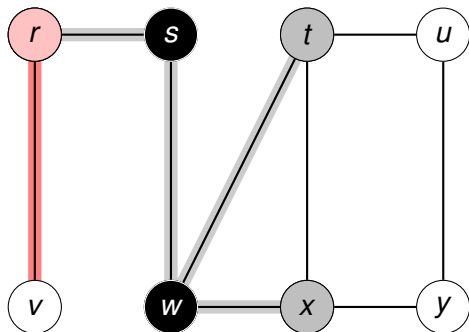


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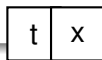




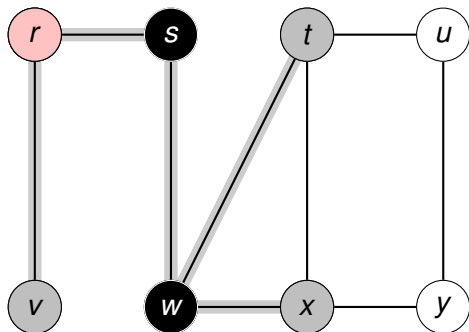
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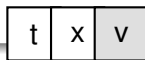
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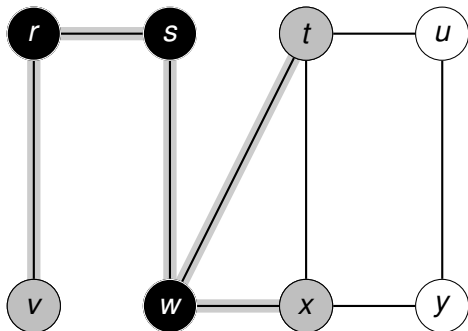
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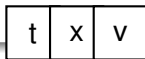
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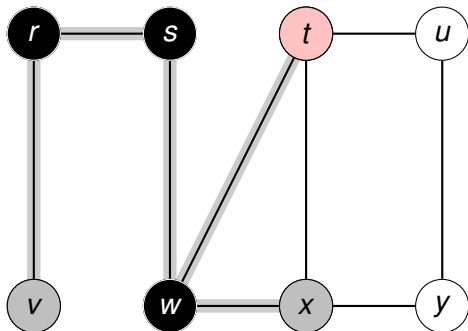
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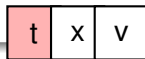
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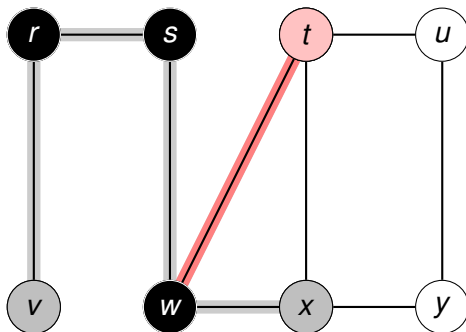
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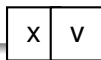
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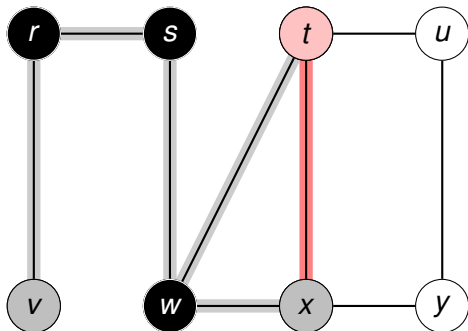
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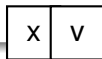
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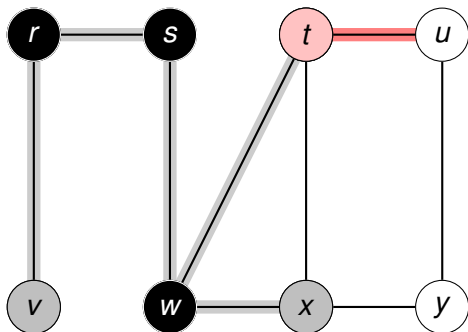
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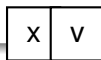
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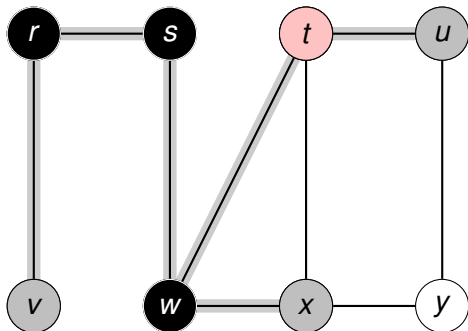
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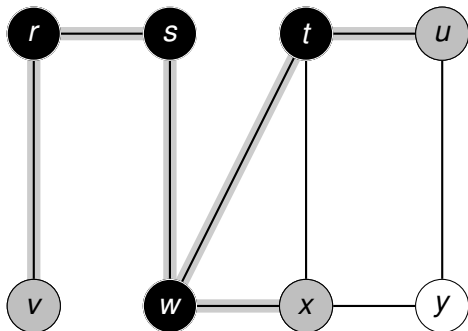


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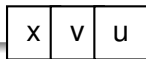




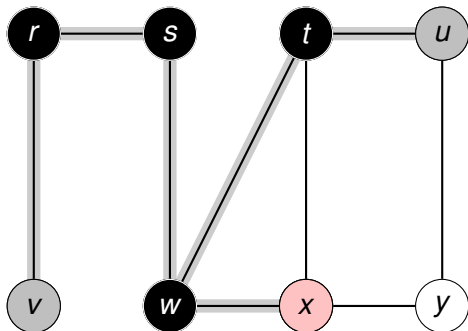
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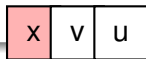
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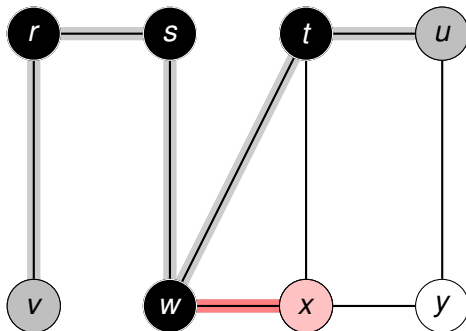
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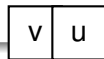
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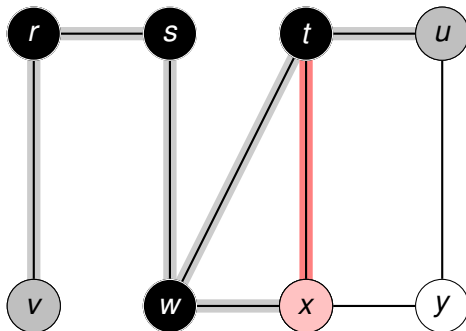
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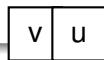
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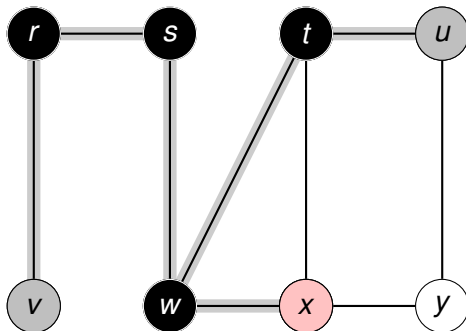
# Example



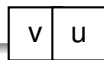
Queue



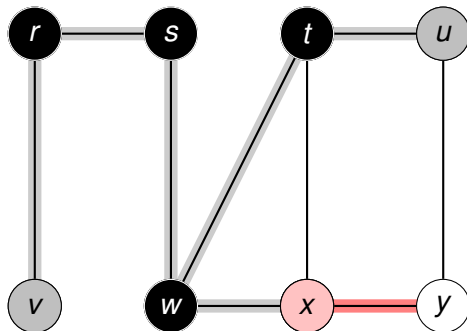
# Example



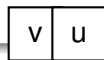
Queue



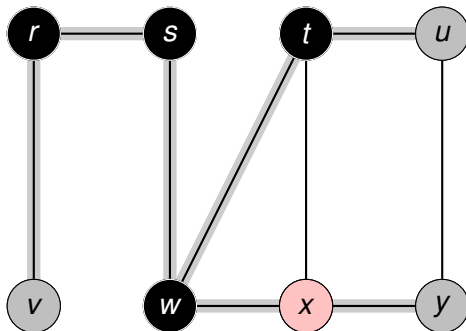
# Example



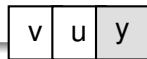
Queue



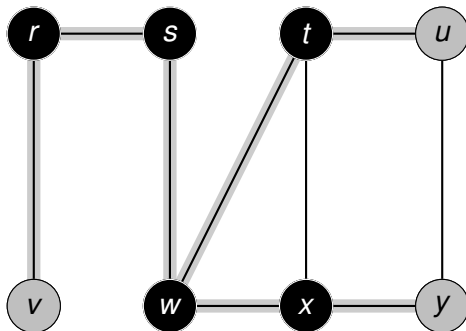
# Example



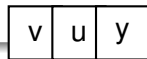
Queue



# Example

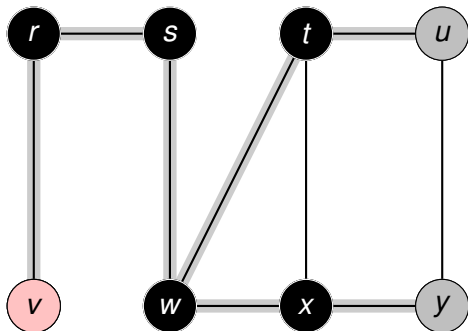


Queue

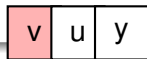




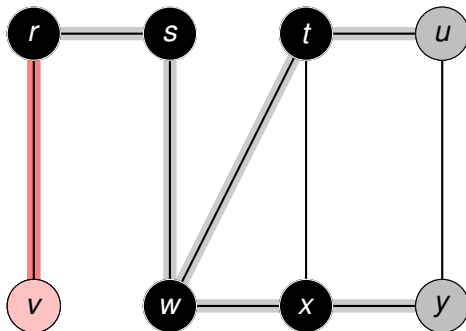
# Example



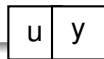
Queue



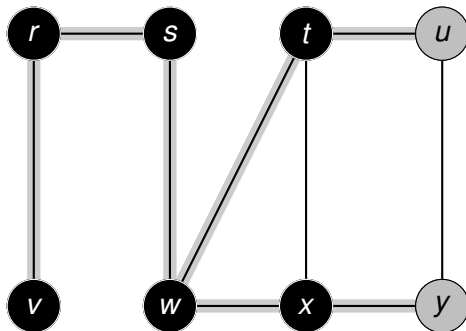
# Example



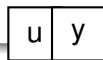
Queue



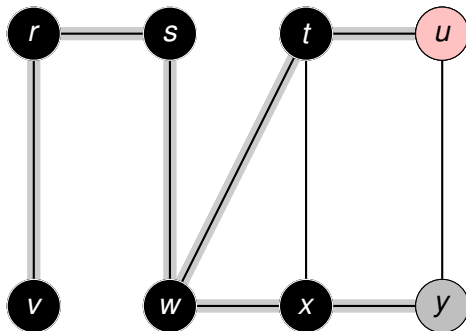
# Example



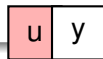
Queue



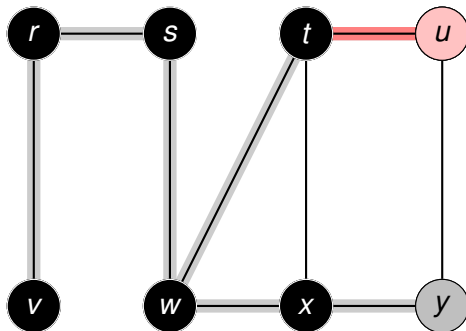
# Example



Queue



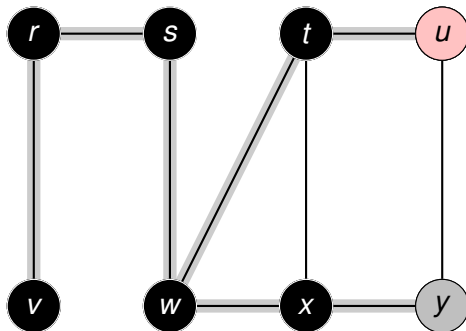
# Example



Queue

y

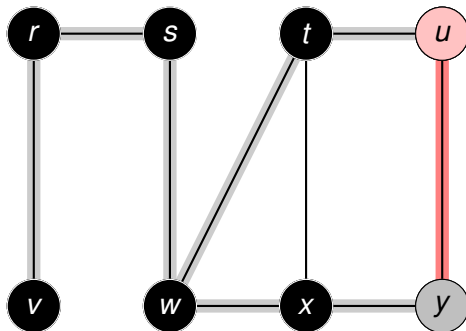
# Example



Queue

y

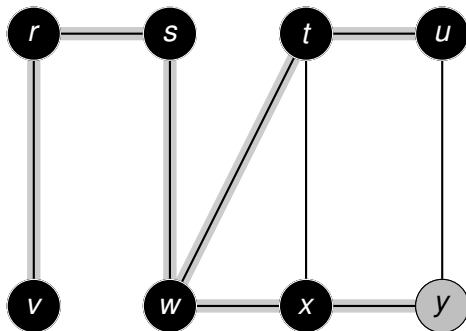
# Example



Queue

y

# Example

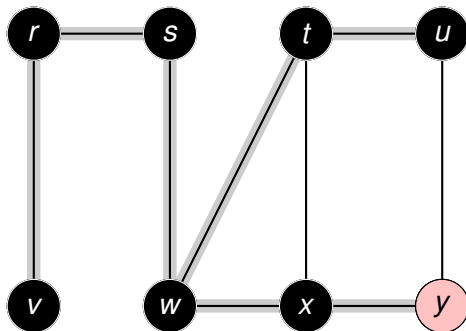


Queue

y



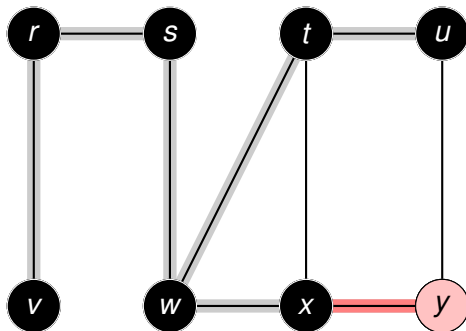
# Example



Queue

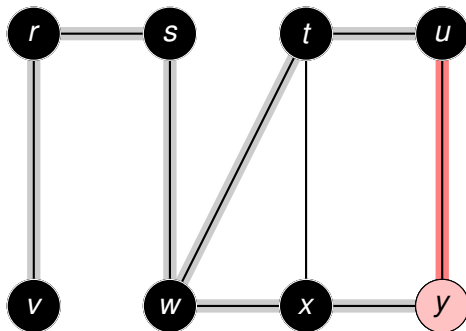
y

# Example



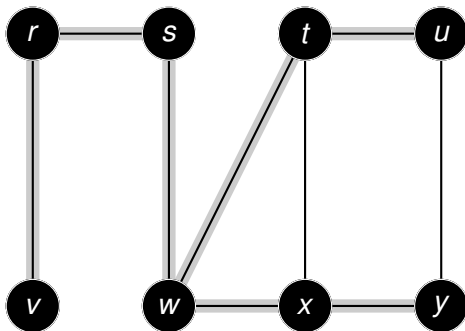
Queue

# Example



Queue

# Example



Queue

# Analysis

---

## Algorithm 2 BFS Pseudocode

---

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow$  'White'
4:   end for
5:    $C_s \leftarrow$  'Gray'
6:   Enqueue( $Q, s$ ) *** Q is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow$  head( $Q$ )
9:     for each  $v \in Adj_u$  do
10:      if  $C_v =$  'White' then
11:         $C_v \leftarrow$  'Gray'
12:        ▷ Add v to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    ▷ Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow$  'Black'
19:   end while
20: end procedure

```

# Analysis

## Algorithm 3 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow 'White'$ 
4:   end for
5:    $C_s \leftarrow 'Gray'$ 
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow head(Q)$ 
9:     for each  $v \in Adj_u$  do
10:      if  $C_v = 'White'$  then
11:         $C_v \leftarrow 'Gray'$ 
12:       $\triangleright$  Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:     $\triangleright$  Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow 'Black'$ 
19:  end while
20: end procedure

```

}  $\Theta(n)$

# Analysis

## Algorithm 4 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow$  'White'
4:   end for
5:    $C_s \leftarrow$  'Gray'
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow$  head( $Q$ )
9:     for each  $v \in Adj_u$  do
10:      if  $C_v =$  'White' then
11:         $C_v \leftarrow$  'Gray'
12:        ▷ Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    ▷ Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow$  'Black'
19:  end while
20: end procedure

```

$\Theta(n)$  (lines 2-5)  
 $\Theta(1)$  (lines 10-13)

# Analysis

## Algorithm 5 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow 'White'$ 
4:   end for
5:    $C_s \leftarrow 'Gray'$ 
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow head(Q)$ 
9:     for each  $v \in Adj_u$  do
10:      if  $C_v = 'White'$  then
11:         $C_v \leftarrow 'Gray'$ 
12:        Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow 'Black'$ 
19:  end while
20: end procedure

```

$\Theta(n)$  (lines 2-4)  
 $\Theta(1)$  (lines 10-13)  
 $\Theta(Deg(u))$  (lines 9-14)



# Analysis

## Algorithm 6 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow 'White'$ 
4:   end for
5:    $C_s \leftarrow 'Gray'$ 
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow head(Q)$ 
9:     for each  $v \in Adj_u$  do
10:      if  $C_v = 'White'$  then
11:         $C_v \leftarrow 'Gray'$ 
12:        ▷ Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    ▷ Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow 'Black'$ 
19:  end while
20: end procedure

```

$\Theta(n)$  (lines 2-4)  
 $\Theta(1)$  (lines 10-13)  
 $\Theta(Deg(u))$  (lines 9-14)  
 $\Theta(1)$  (lines 15-16)

# Analysis

## Algorithm 7 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow 'White'$ 
4:   end for
5:    $C_s \leftarrow 'Gray'$ 
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow head(Q)$ 
9:     for each  $v \in Adj_u$  do
10:      if  $C_v = 'White'$  then
11:         $C_v \leftarrow 'Gray'$ 
12:        ▷ Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    ▷ Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow 'Black'$ 
19:  end while
20: end procedure

```

$\Theta(n)$  (lines 2-4)  
 $\Theta(1)$  (lines 11-13)  
 $\Theta(Deg(u))$  (lines 9-14)  
 $\Theta(1)$  (lines 16-17)  
 $\sum_{v \in Q} \Theta(Deg(u)) + \sum_{v \in Q} \Theta(1)$  (lines 9-14)

# Analysis

## Algorithm 8 BFS Pseudocode

```

1: procedure BFS( $G, s$ )
2:   for each  $u \in V - \{s\}$  do
3:      $C_u \leftarrow$  'White'
4:   end for
5:    $C_s \leftarrow$  'Gray'
6:   Enqueue( $Q, s$ ) ***  $Q$  is FIFO Queue ***
7:   while  $Q \neq \Phi$  do
8:      $u \leftarrow$  head( $Q$ )
9:     for each  $v \in Adj_u$  do
10:      if  $C_v =$  'White' then
11:         $C_v \leftarrow$  'Gray'
12:        ▷ Add  $v$  to the queue
13:        Enqueue( $Q, v$ )
14:      end if
15:    end for
16:    ▷ Remove head of the queue
17:    Dequeue( $Q$ )
18:     $C_u \leftarrow$  'Black'
19:  end while
20: end procedure

```

$\Theta(n)$  (lines 2-4)  
 $\Theta(1)$  (lines 10-13)  
 $\Theta(Deg(u))$  (lines 9-14)  
 $\Theta(1)$  (lines 16-17)  
 $\sum_{u \in Q} \Theta(Deg(u)) + \sum_{u \in Q} \Theta(1)$  (lines 9-14)

# Running Time

## Initialisation

$$O(n)$$

## Queuing/Dequeuing

Each  $u \in V$  enqueued/dequeued exactly once ( $\forall u \in Q$  is same as  $\forall u \in V$ )  $\sum_{\forall u \in V} O(1) = O(n)$

## Checking Adjacent nodes

$$\sum_{\forall u \in V} O(Deg(u)) = O(\sum_{\forall u \in V} (Deg(u))) = O(m)$$

## Total

$$O(n) + O(m) + O(n) = O(m + n)$$

# Applications

- Shortest distance (How?)
- Finding Cycle (How?)
- Connected Components in Undirected Graph (How?)

# Outline

- 1 Introduction
  - Representation
  - Graph Traversal

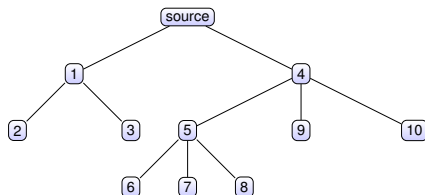
- 2 BFS

- 3 DFS
  - Application: Topological Sort
  - Application: Strongly Connected Components

# Introduction

## Visiting Order

Levels: Go to the deepest level; Backtrack when no other option.



## Data Structure used

Stack(LIFO)

- Explicit
- Implicit (Recursive)

# Algorithm(recursive)

---

## Algorithm 9 DFS (Basic Algo)

---

**procedure** BASICDFS( $G$ ) \*\*\*  $G = (V, E)$  \*\*\*

Initialize all nodes as White(unvisited)

**for each**  $u \in V$  **do**

**if**  $u$  is unvisited(White) **then**

    BASICDFS-VISIT( $u$ )

**end if**

**end for**

**end procedure**

**procedure** BASICDFS-VISIT( $u$ )

Mark  $u$  as Gray(visited)

**for each**  $v$  adjacent to  $u$  **do**

**if**  $v$  is unvisited(White) **then**

    BASICDFS-VISIT( $v$ )

**end if**

**end for**

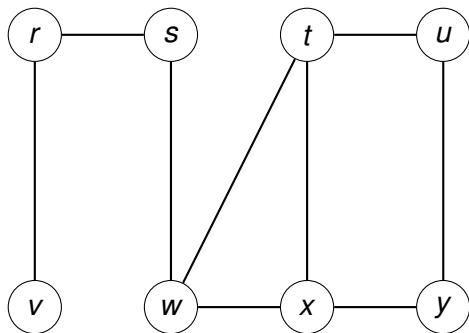
Mark  $u$  as Black(dead)

**end procedure**

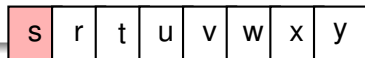
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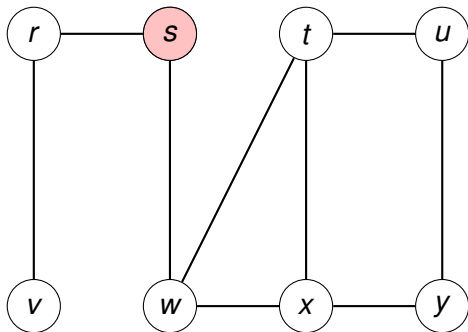
# Example



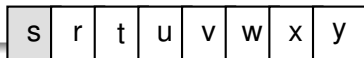
Vertex Set (V)



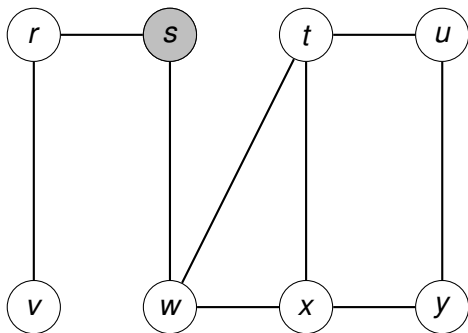
# Example



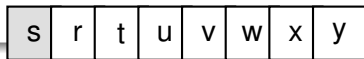
Vertex Set (V)



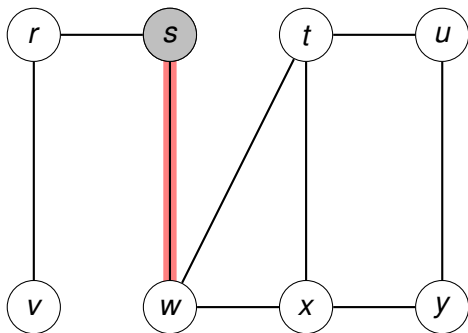
# Example



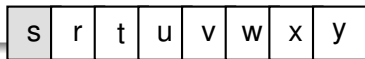
Vertex Set (V)



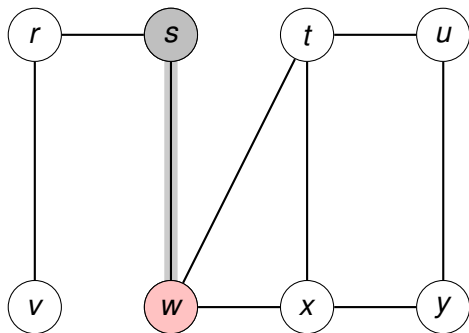
# Example



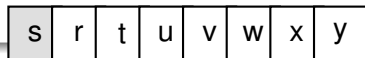
Vertex Set (V)



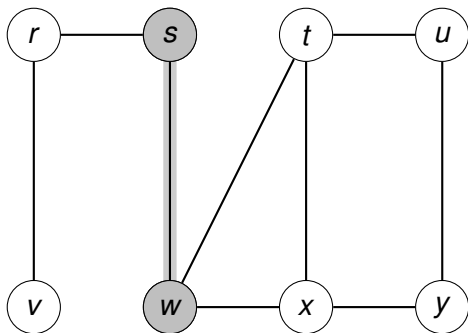
# Example



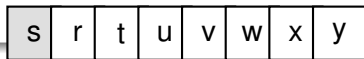
Vertex Set (V)



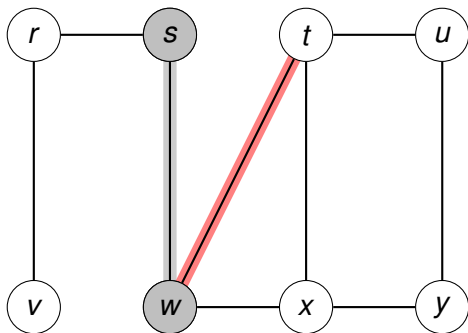
# Example



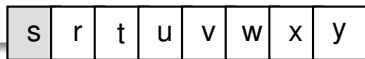
Vertex Set ( $V$ )



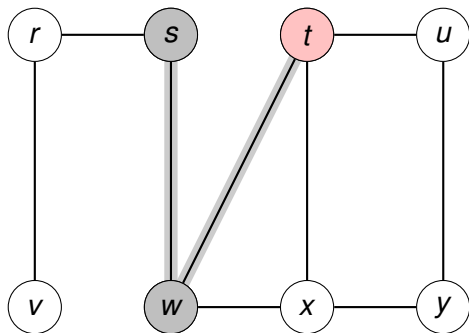
# Example



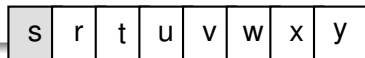
Vertex Set (V)



# Example

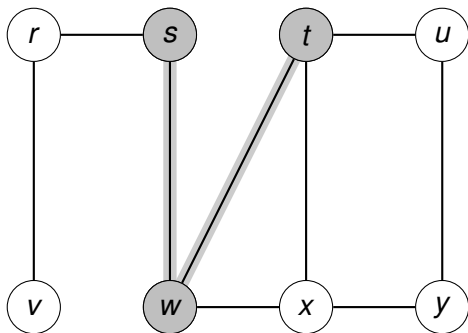


Vertex Set ( $V$ )

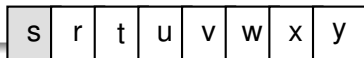




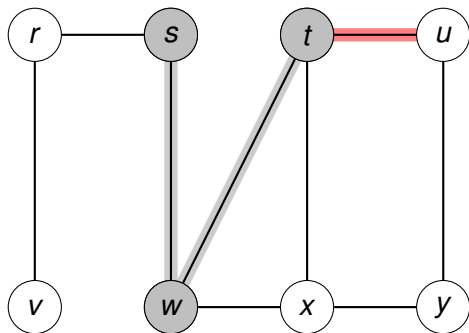
# Example



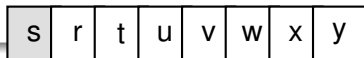
Vertex Set (V)



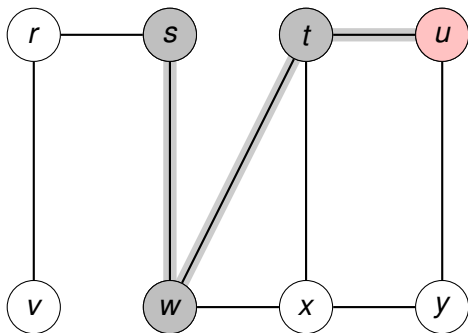
# Example



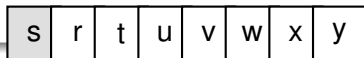
Vertex Set (V)



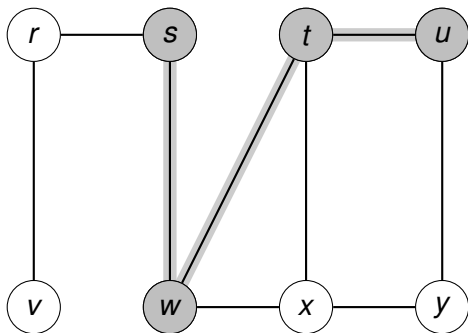
# Example



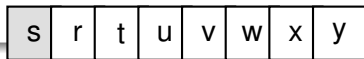
Vertex Set (V)



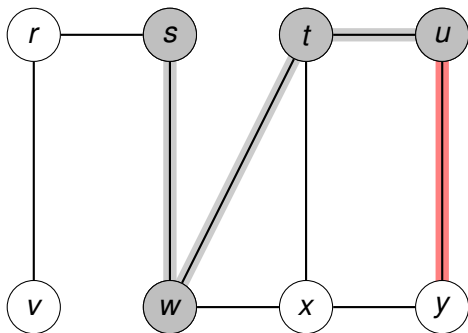
# Example



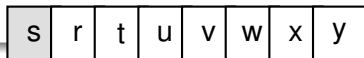
Vertex Set (V)



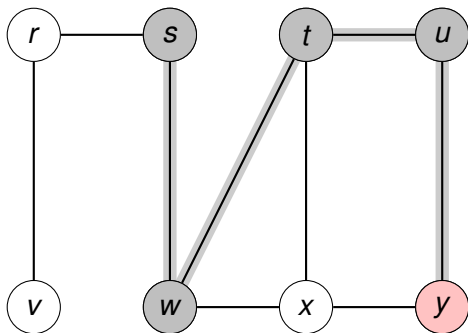
# Example



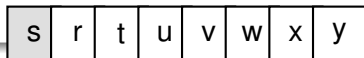
Vertex Set (V)



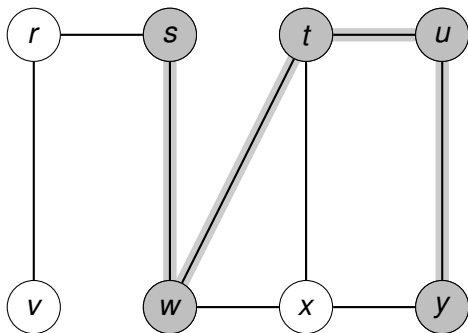
# Example



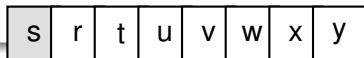
Vertex Set (V)



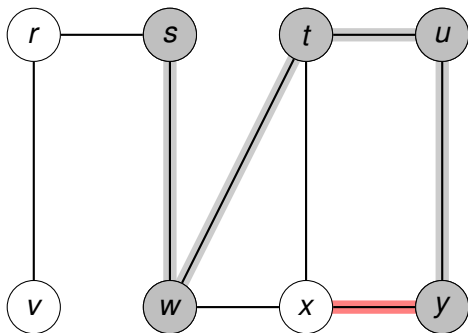
# Example



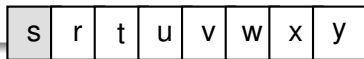
Vertex Set (V)



# Example

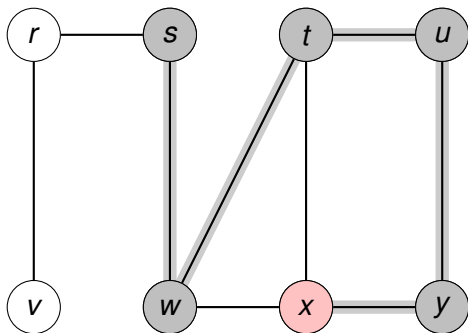


Vertex Set (V)

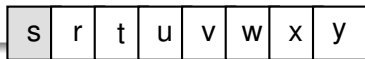




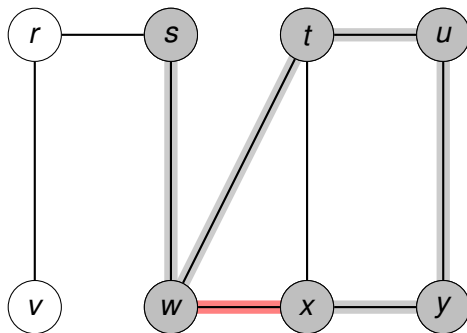
# Example



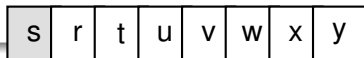
Vertex Set (V)



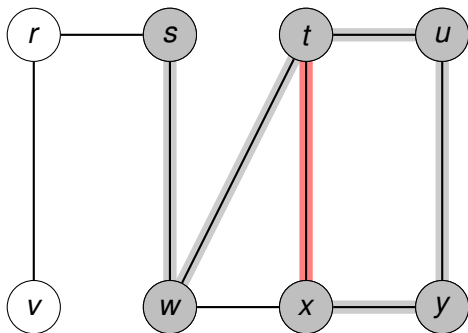
# Example



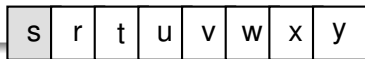
Vertex Set (V)



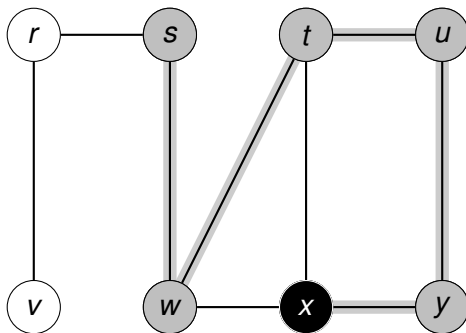
# Example



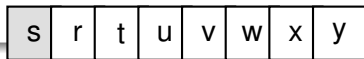
Vertex Set (V)



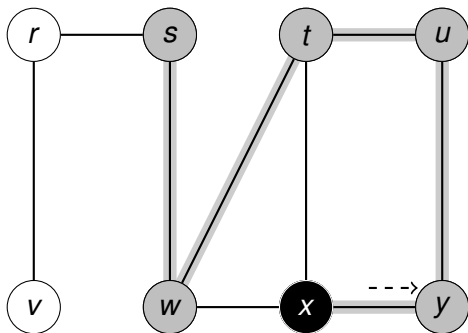
# Example



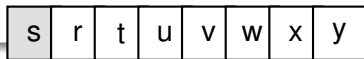
Vertex Set (V)



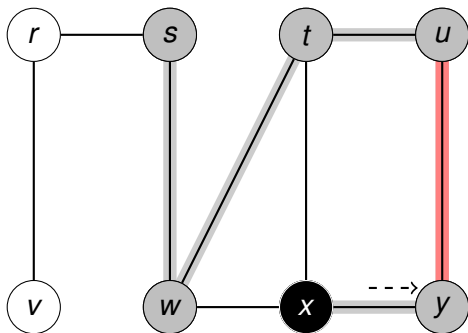
# Example



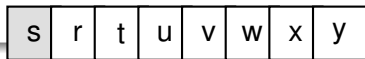
Vertex Set (V)



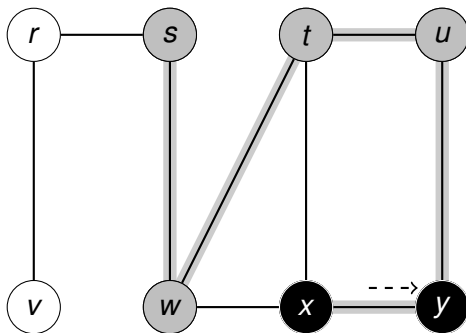
# Example



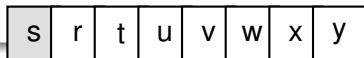
Vertex Set (V)



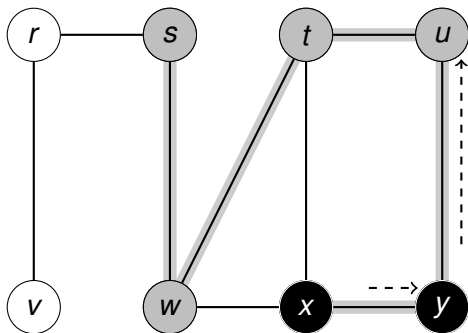
# Example



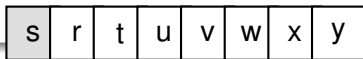
Vertex Set (V)



# Example

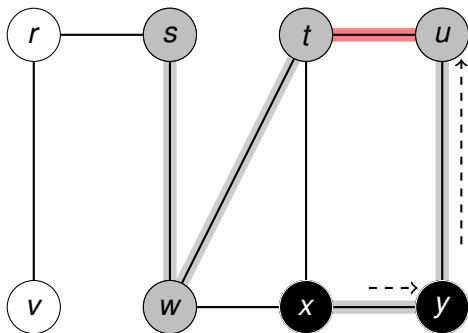


Vertex Set (V)

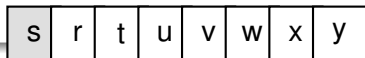




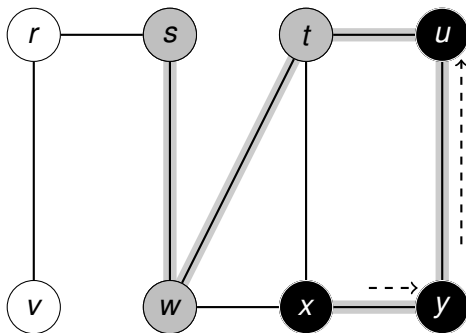
# Example



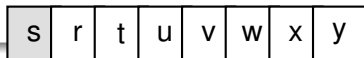
Vertex Set (V)



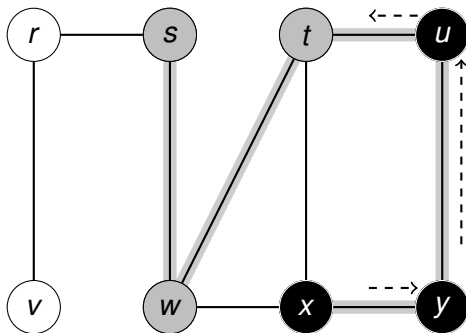
# Example



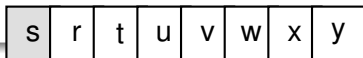
Vertex Set (V)



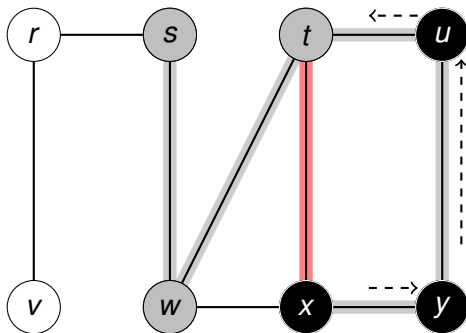
# Example



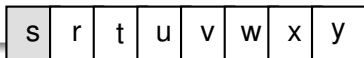
Vertex Set (V)



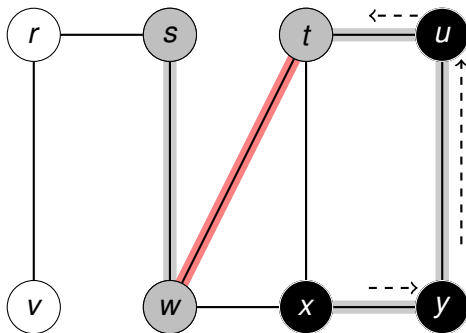
# Example



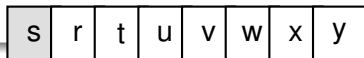
Vertex Set (V)



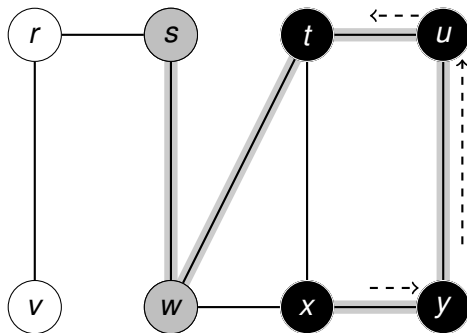
# Example



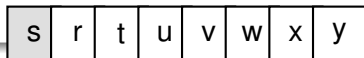
Vertex Set (V)



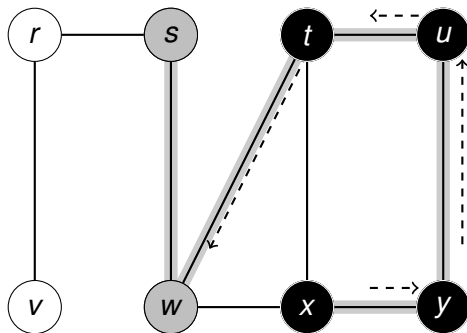
# Example



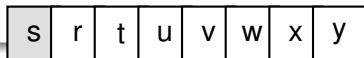
Vertex Set (V)



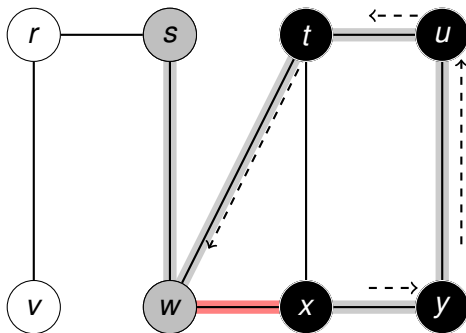
# Example



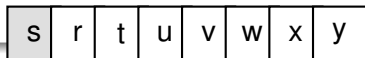
Vertex Set (V)



# Example

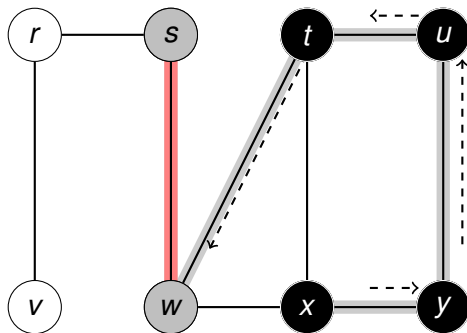


Vertex Set (V)

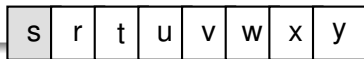




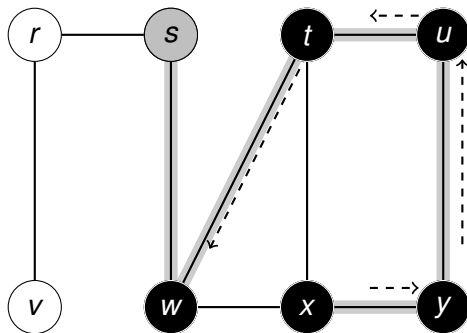
# Example



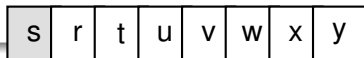
Vertex Set (V)



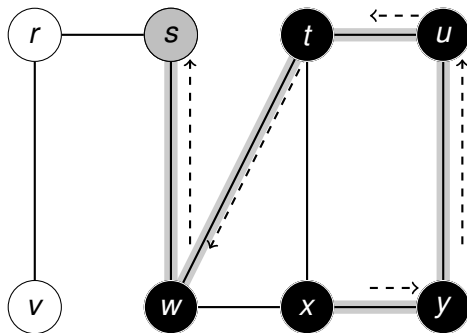
# Example



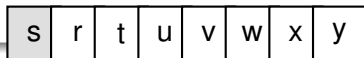
Vertex Set (V)



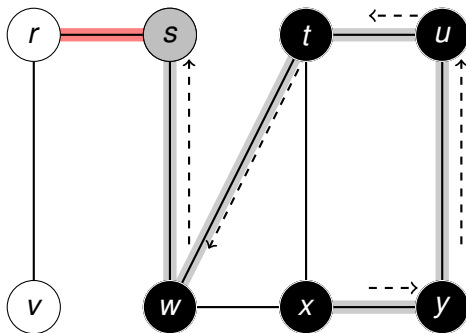
# Example



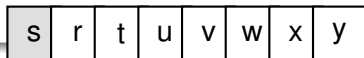
Vertex Set (V)



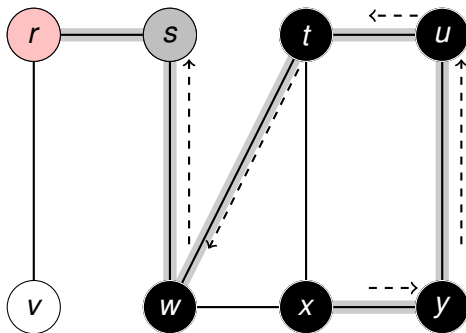
# Example



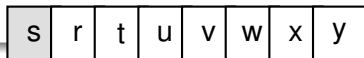
Vertex Set (V)



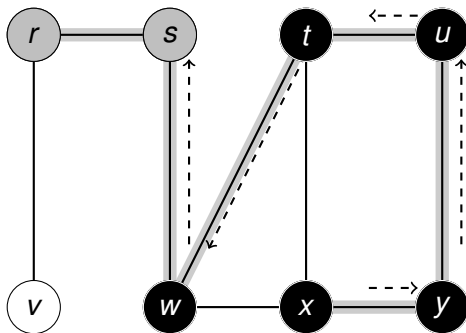
# Example



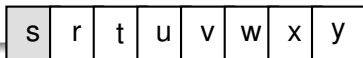
Vertex Set (V)



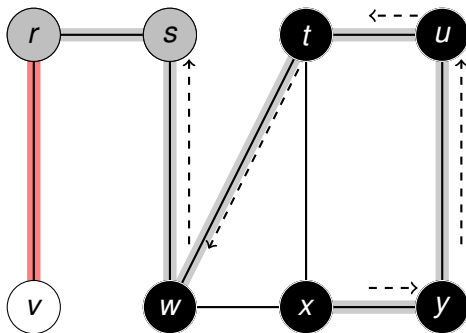
# Example



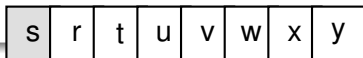
Vertex Set (V)



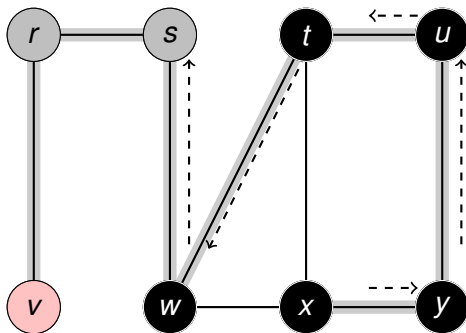
# Example



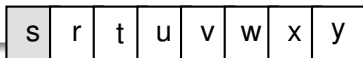
Vertex Set ( $V$ )



# Example

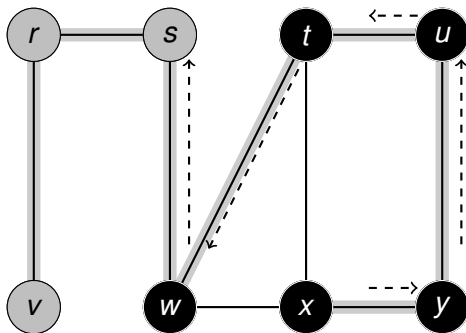


Vertex Set (V)

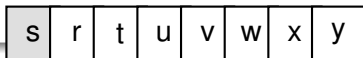




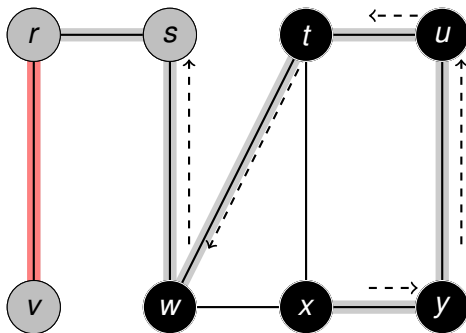
# Example



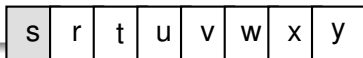
Vertex Set (V)



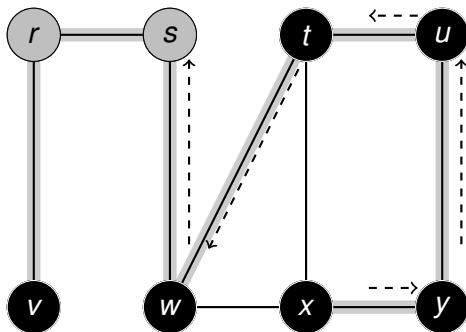
# Example



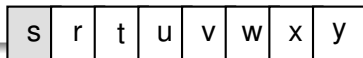
Vertex Set ( $V$ )



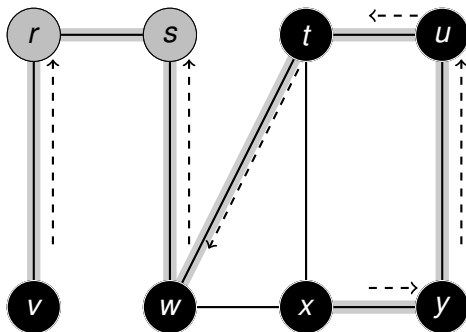
# Example



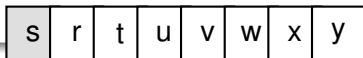
Vertex Set (V)



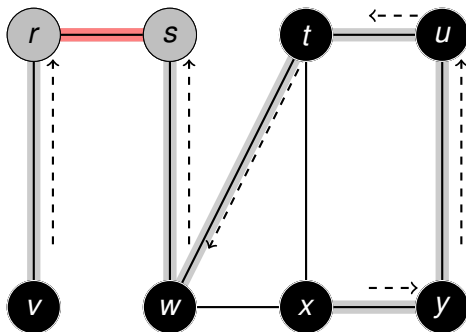
# Example



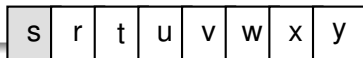
Vertex Set ( $V$ )



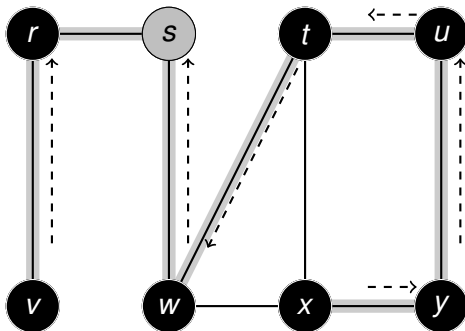
# Example



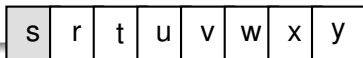
Vertex Set (V)



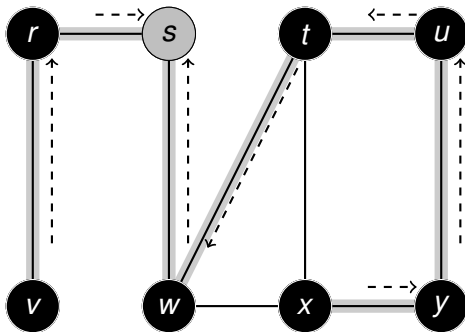
# Example



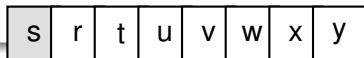
Vertex Set (V)



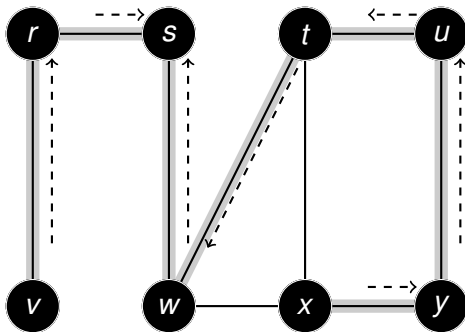
# Example



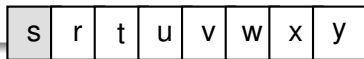
Vertex Set (V)



# Example

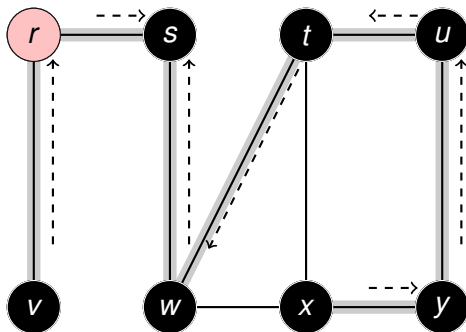


Vertex Set (V)

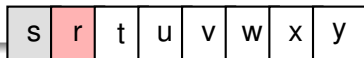




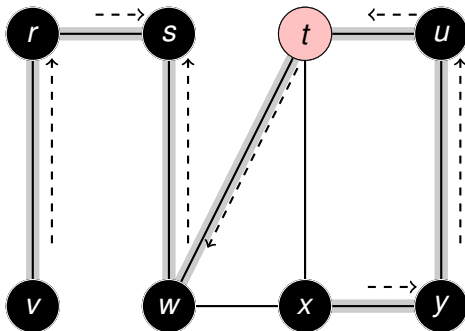
# Example



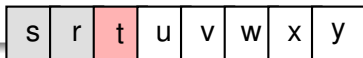
Vertex Set (V)



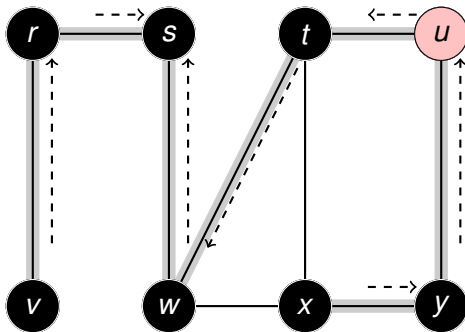
# Example



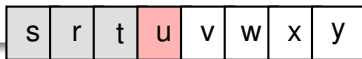
Vertex Set (V)



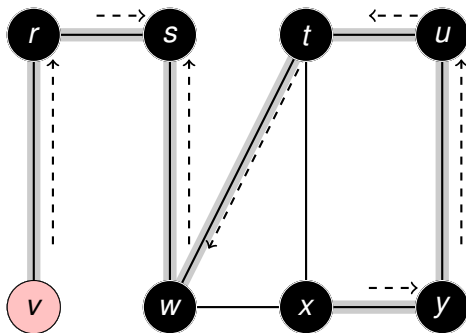
# Example



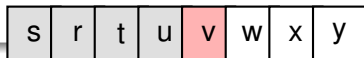
Vertex Set (V)



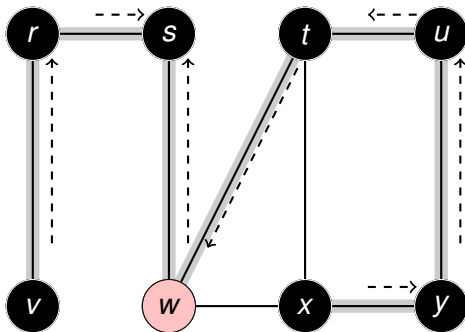
# Example



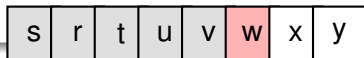
Vertex Set (V)



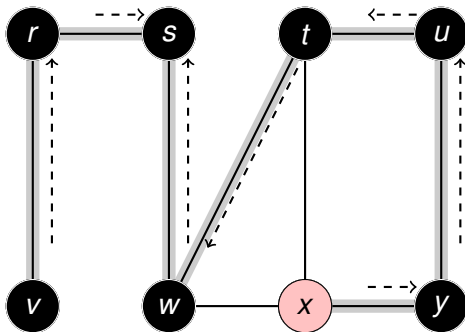
# Example



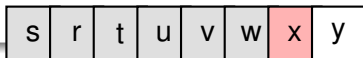
Vertex Set (V)



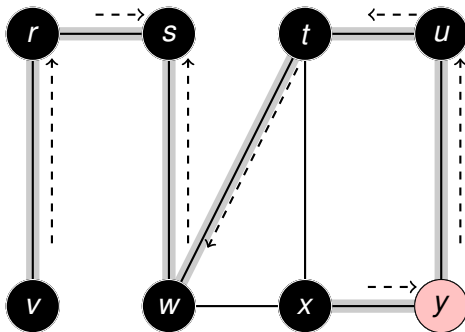
# Example



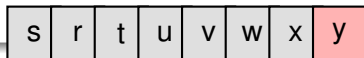
Vertex Set (V)



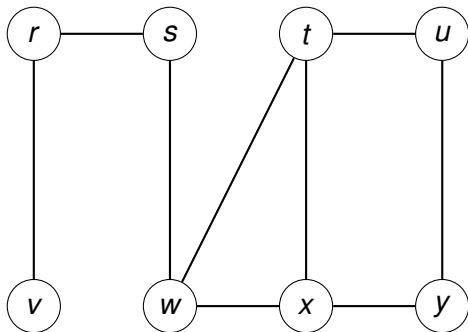
# Example



Vertex Set (V)



# Example



Vertex Set ( $V$ )



# Analysis

---

## Algorithm 10 DFS

---

```
procedure DFS( $G$ ) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in Adj_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

# Analysis

---

## Algorithm 11 DFS

---

```
procedure DFS( $G$ ) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

}  $\Theta(n)$

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

# Analysis

## Algorithm 12 DFS

```
procedure DFS( $G$ ) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

}  $\Theta(n)$

}  $\sum_{\text{all } u \in V} \text{time}_{\text{DFS-VISIT}}(u)$

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

# Analysis

## Algorithm 13 DFS

```
procedure DFS( $G$ ) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

}  $\Theta(n)$

}  $\sum_{\text{all } u \in V} \text{time}_{\text{DFS-VISIT}}(u)$

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

}  $\Theta(1)$

# Analysis

## Algorithm 14 DFS

```
procedure DFS( $G$ ) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

}  $\Theta(n)$

}  $\sum_{\text{all } u \in V} \text{time}_{\text{DFS-VISIT}}(u)$

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

}  $\Theta(1)$  }  $\Theta(\text{Deg}(u))$

# Analysis

## Algorithm 15 DFS

```
procedure DFS(G) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

}  $\Theta(n)$

}  $\sum_{\text{all } u \in V} \text{time}_{\text{DFS-VISIT}}(u)$

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

}  $\Theta(1)$  }  $\Theta(\text{Deg}(u))$

}  $\Theta(1)$

# Analysis

## Algorithm 16 DFS

```
procedure DFS(G) ***  $G = (V, E)$  ***
```

```
  for each  $u \in V$  do
```

```
     $C_u \leftarrow \text{'White'}$ 
```

```
  end for
```

```
   $t \leftarrow 0$ 
```

```
  for each  $u \in V$  do
```

```
    if  $C_u = \text{'White'}$  then
```

```
      DFS-VISIT( $u$ )
```

```
    end if
```

```
  end for
```

```
end procedure
```

```
procedure DFS-VISIT( $u$ )
```

```
   $C_u \leftarrow \text{'Gray'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $d_u \leftarrow t$ 
```

```
  for each  $v \in \text{Adj}_u$  do
```

```
    if  $C_v = \text{'White'}$  then
```

```
      DFS-VISIT( $v$ )
```

```
    end if
```

```
  end for
```

```
   $C_u \leftarrow \text{'Black'}$ 
```

```
   $t \leftarrow t + 1$ 
```

```
   $f_u \leftarrow t$ 
```

```
end procedure
```

}  $\Theta(n)$

}  $\sum_{\text{all } u \in V} \text{time}_{\text{DFS-VISIT}}(u)$

}  $\Theta(1)$

}  $\Theta(\text{Deg}(u))$

}  $\Theta(\text{Deg}(u)) + \Theta(1)$

}  $\Theta(1)$

# Running Time

## Initialisation

$$O(n)$$

## DFS-visit for a node $u$

$$O(\text{Deg}(u)) + O(1)$$

## DFS-visit for all nodes

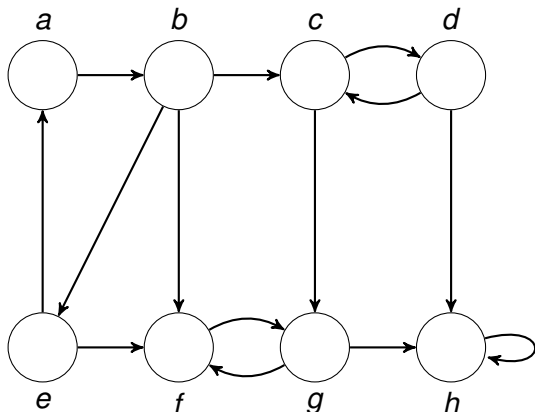
$$\begin{aligned} \sum_{\forall u \in V} (O(\text{Deg}(u)) + O(1)) &= O(\sum_{\forall u \in V} (\text{Deg}(u) + O(1))) \\ &= O(\sum_{\forall u \in V} \text{Deg}(u) + (\sum_{\forall u \in V} O(1))) \\ &= O(2m(\text{or } m) + n) = O(m + n) \end{aligned}$$

## Total

$$O(m + n) + O(n) = O(m + n)$$

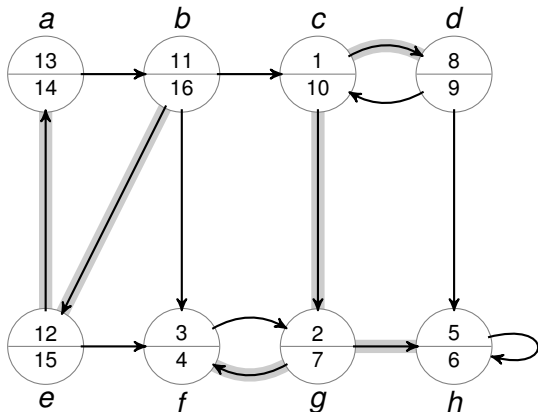


## Example 2



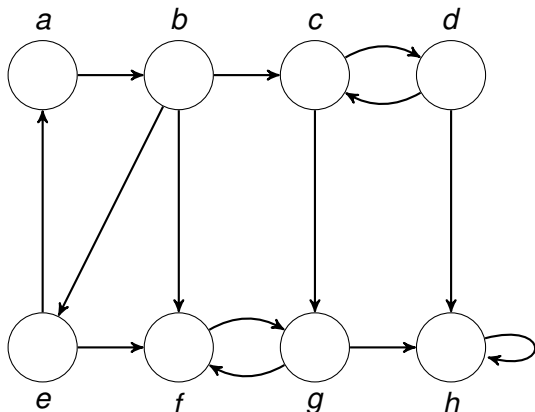
$$V = \{c, d, b, e, a, f, g\}$$

# Example 2



$$V = \{c, d, b, e, a, f, g\}$$

## Example 2



$$V = \{c, d, b, e, a, f, g\}$$

Does the number of DFS trees in a DFS forest depend on the order of vertices (chosen for traversal)?

# Applications

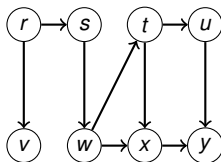
- Finding Cycle (How?)
- Topological sorting
- Strongly Connected Components in Directed Graph

# Topological Sort

## Definition

A topological sort of a DAG  $G = V, E$  is a linear ordering of all its vertices such that if  $G$  contains an edge  $(u, v)$ , then  $u$  appears before  $v$  in the ordering.

## Example



Topological order:



# Algorithm

## Pseudocode

---

### Algorithm 17 Topological Sort

---

**procedure** TOPOLOGICAL-SORT( $G$ ) \*\*\*  $G = (V, E)$  \*\*\*

  Call DFS( $G$ ) to compute  $f_u \forall u \in V$

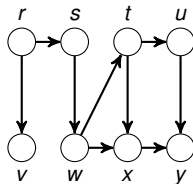
  As each vertex finishes, insert it at the front of a linked list

**return** the linked list of vertices

**end procedure**

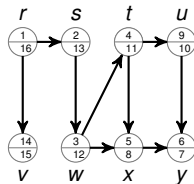
---

## Example



# Algorithm

## Example



## Pseudocode

### Algorithm 18 Topological Sort

---

**procedure** TOPOLOGICAL-SORT( $G$ ) \*\*\*  $G = (V, E)$  \*\*\*  
 Call DFS( $G$ ) to compute  $f_u \forall u \in V$   
 As each vertex finishes, insert it at the front of a linked list  
**return** the linked list of vertices  
**end procedure**

---

# Algorithm

## Pseudocode

### Algorithm 19 Topological Sort

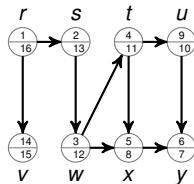
---

```

procedure TOPOLOGICAL-SORT( $G$ ) ***  $G = (V, E)$  ***
  Call DFS( $G$ ) to compute  $f_v \forall v \in V$ 
  As each vertex finishes, insert it at the front of a linked list
  return the linked list of vertices
end procedure
  
```

---

## Example



Vertices in decreasing order of the finishing time =  $r(16), v(15), s(13), w(12), t(11), u(10), x(8), y(7)$



# Algorithm

## Pseudocode

### Algorithm 20 Topological Sort

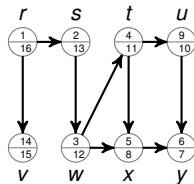
---

```

procedure TOPOLOGICAL-SORT( $G$ ) ***  $G = (V, E)$  ***
  Call DFS( $G$ ) to compute  $f_v \forall v \in V$ 
  As each vertex finishes, insert it at the front of a linked list
  return the linked list of vertices
end procedure
  
```

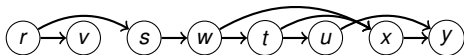
---

## Example

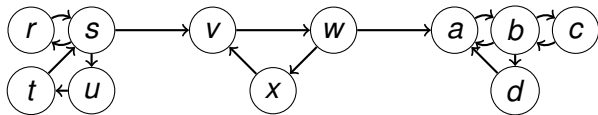


Vertices in decreasing order of the finishing time =  $r(16), v(15), s(13), w(12), t(11), u(10), x(8), y(7)$

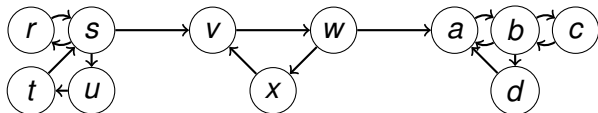
Topological order:



# DFS and SCCs

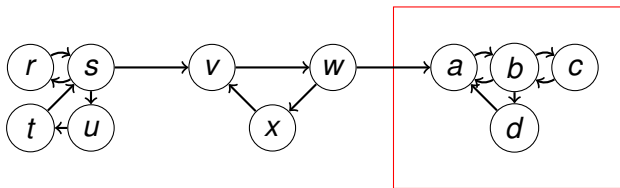


# DFS and SCCs



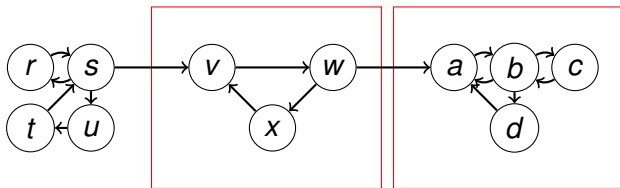
Let  $V = \{b, \dots, x, \dots, s, \dots\}$

# DFS and SCCs



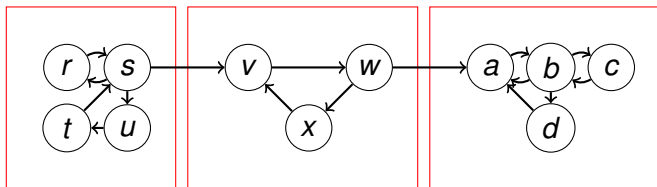
Let  $V = \{b, \dots, x, \dots, s, \dots\}$

# DFS and SCCs



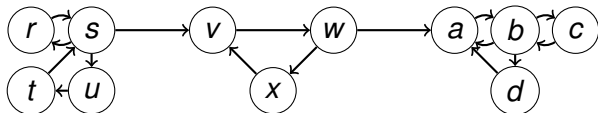
Let  $V = \{b, \dots, x, \dots, s, \dots\}$

# DFS and SCCs



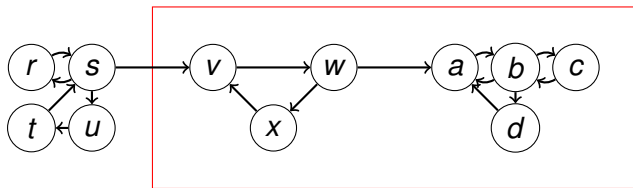
Let  $V = \{b, \dots, x, \dots, s, \dots\}$

# DFS and SCCs



Let  $V = \{x, \dots, s, \dots\}$

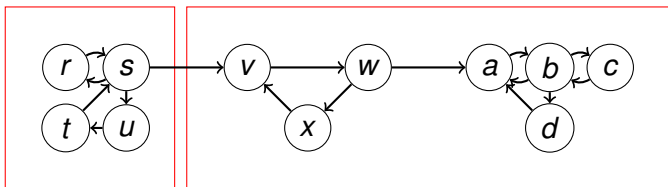
# DFS and SCCs



Let  $V = \{x, \dots, s, \dots\}$

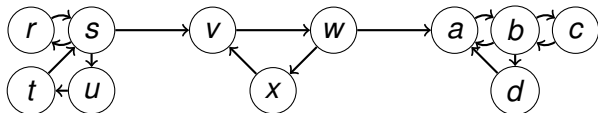


# DFS and SCCs



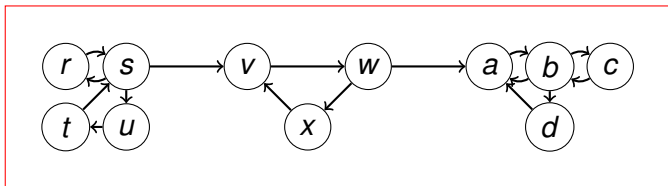
Let  $V = \{x, \dots, s, \dots\}$

# DFS and SCCs



Let  $V = \{s, \dots\}$

# DFS and SCCs



Let  $V = \{s, \dots\}$

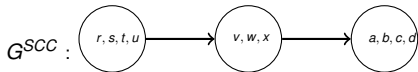
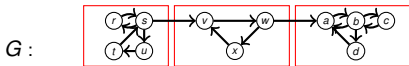
# Idea behind algorithm to find SCC

## Transpose Graph: $G^T$

- Definition :
  - Informally- Graph obtained after reversing all the edges.
  - $G^T = (V, E^T)$ ,  $E^T = \{(u, v) : (v, u) \in E\}$
- Observation :  $G$  and  $G^T$  have the same SCCs.

## Component Graph: $G^{SCC}$

- Definition :
  - Informally- Graph obtained after by contracting all edges whose incident vertices are within the same SCCs of  $G$ .
  - $G^{SCC} = (V^{SCC}, E^{SCC})$ , where  $V^{SCC}$  has one vertex for each SCC in  $G$  and  $E^{SCC}$  has an edge if there's an edge between the corresponding SCC's in  $G$ .
- Example :



- Observation:  $G^{SCC}$  is a DAG.

# Pseudocode

---

## Algorithm 21 Strongly Connected Component

---

```

procedure FINDSCC( $G$ ) ***  $G = (V, E)$  ***
  Call DFS( $G$ ) to compute  $f_u \forall u \in V$ 
  Compute  $G^T$  ***  $G^T = (V, E^T)$ ,  $E^T = \{(u, v) : (v, u) \in E\}$  ***
  Call DFS( $G^T$ ) but considering the vertices in decreasing order of  $f_u$  computed in the first call to DFS (above step).
  return the vertices of each tree in the second call to DFS (above step) as a separate SCC.
end procedure

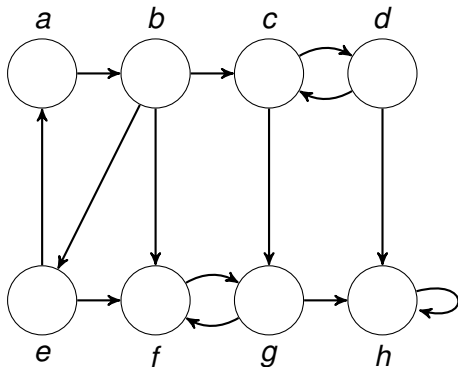
```

---

Running time:  $O(n + m)$

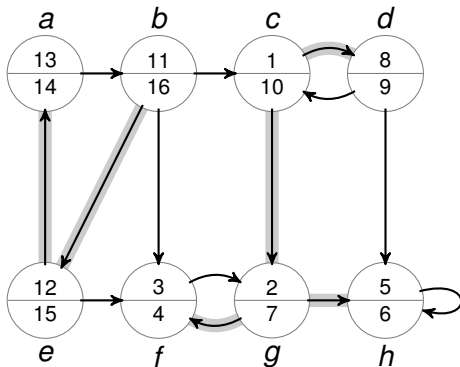
# Example

Step1:  $DFS(G)$



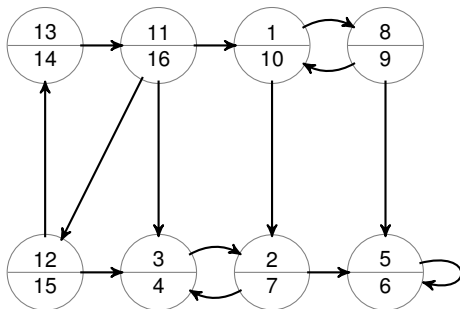
# Example

Step1:  $DFS(G)$



# Example

Step1:  $DFS(G)$



Vertices in decreasing order of the finishing time =  $b(16), e(15), a(14), c(10), d(9), g(7), h(6), f(4)$

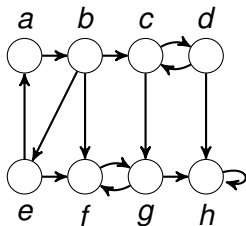


# Example

Step2: Compute  $G^T$

$$G = (V, E)$$

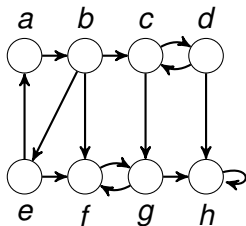
$$G^T = (V, E^T), E^T = \{(u, v) : (v, u) \in E\}$$



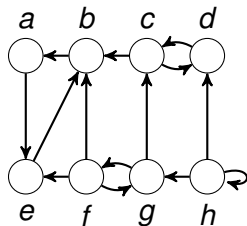
# Example

Step2: Compute  $G^T$

$$G = (V, E)$$



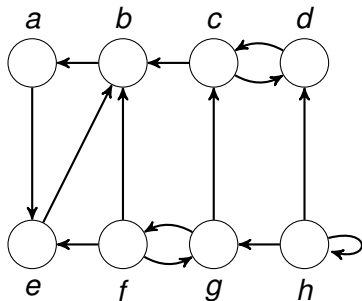
$$G^T = (V, E^T), E^T = \{(u, v) : (v, u) \in E\}$$



# Example

Step3:  $DFS(G^T)$  in decreasing order of  $f_u$  from step 1

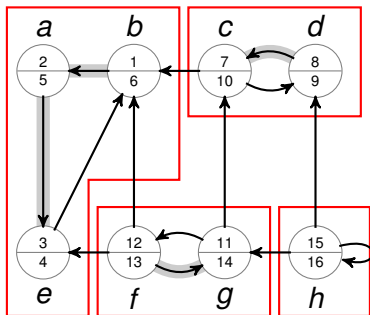
Vertices in decreasing order of the finishing time =  $b, e, a, c, d, g, h, f$



# Example

Step3:  $DFS(G^T)$  in decreasing order of  $f_u$  from step 1

Vertices in decreasing order of the finishing time =  $b, e, a, c, d, g, h, f$



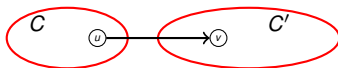
# Why the algorithm works?

## Idea

By considering vertices in second DFS in decreasing order of finishing times (obtained from first DFS), vertices of the component graph are being visited in topological sort order.

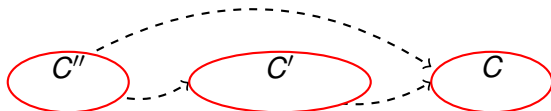
## How?

- Notations :
  - $d_u, f_u$  : discovery and finishing time of a vertex  $u$  in the first DFS.
  - $D_C$  : Discovery time of the first-discovered vertex in SCC  $C$ , i.e.  $D_C = \min_{u \in C} d_u$ .
  - $F_C$  : Finishing time of the last-finished vertex in SCC  $C$ , i.e.  $F_C = \max_{u \in C} f_u$ .
- Lemma : Let  $C$  and  $C'$  be distinct SCCs in  $G = (V, E)$ . If there is an edge  $(u, v)$  in  $E$  such that  $u$  in  $C$  and  $v$  in  $C'$ , then  $F_C > F_{C'}$ .



- Corollary 1: Let  $C$  and  $C'$  be distinct SCCs in  $G = (V, E)$ . If there is an edge  $(u, v)$  in  $E^T$  where  $u$  in  $C$  and  $v$  in  $C'$ , then  $F_C < F_{C'}$ .
- Corollary 2: Let  $C$  and  $C'$  be distinct SCCs in  $G = (V, E)$ . If  $F_C > F_{C'}$ , then there cannot be an edge from  $C$  to  $C'$  in  $G^T$ .

## Why the algorithm works? : Intutive Proof

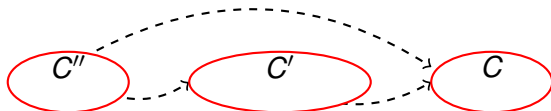


Each time we choose a root for the second DFS, it can reach only

- vertices in its own SCC.
- vertices in SCCs already visited in second DFS.

In effect, vertices of  $(G^T)^{SCC}$  in reverse of topologically sorted order.

## Why the algorithm works? : Intutive Proof



Each time we choose a root for the second DFS, it can reach only

- vertices in its own SCC.
- vertices in SCCs already visited in second DFS.

In effect, vertices of  $(G^T)^{SCC}$  in reverse of topologically sorted order.

What if the first DFS is done on  $G^T$  and the second on  $G$ ?

# References

- Cormen, Leiserson, Rivest : *Introduction to Algorithms*